*<?***xml version="1.0" encoding="utf-8"***?>*<**selector xmlns:android="http://schemas.android.com/apk/res/android"  
 xmlns:tools="http://schemas.android.com/tools"**>  
 *<!-- Pressed state -->* <**item  
 android:state\_enabled="true"  
 android:state\_pressed="true"**>  
 <**set**>  
 <**objectAnimator  
 android:duration="100"  
 android:propertyName="translationZ"  
 android:valueTo="2dp"  
 android:valueType="floatType"** />  
 <**objectAnimator  
 android:duration="0"  
 android:propertyName="elevation"  
 android:valueTo="6dp"  
 android:valueType="floatType"** />  
 </**set**>  
 </**item**>  
  
 *<!-- Hover state. This is triggered via mouse. -->* <**item  
 android:state\_enabled="true"  
 android:state\_hovered="true"**>  
 <**set**>  
 <**objectAnimator  
 android:duration="100"  
 android:propertyName="translationZ"  
 android:valueTo="2dp"  
 android:valueType="floatType"** />  
 <**objectAnimator  
 android:duration="0"  
 android:propertyName="elevation"  
 android:valueTo="6dp"  
 android:valueType="floatType"** />  
 </**set**>  
 </**item**>  
  
 *<!-- Focused state. This is triggered via keyboard. -->* <**item  
 android:state\_enabled="true"  
 android:state\_focused="true"**>  
 <**set**>  
 <**objectAnimator  
 android:duration="100"  
 android:propertyName="translationZ"  
 android:valueTo="2dp"  
 android:valueType="floatType"** />  
 <**objectAnimator  
 android:duration="0"  
 android:propertyName="elevation"  
 android:valueTo="6dp"  
 android:valueType="floatType"** />  
 </**set**>  
 </**item**>  
  
 *<!-- Base state (enabled, not pressed) -->* <**item android:state\_enabled="true"**>  
 <**set**>  
 <**objectAnimator  
 android:duration="100"  
 android:propertyName="translationZ"  
 android:startDelay="100"  
 android:valueTo="0dp"  
 android:valueType="floatType"  
 tools:ignore="UnusedAttribute"** />  
 <**objectAnimator  
 android:duration="0"  
 android:propertyName="elevation"  
 android:valueTo="6dp"  
 android:valueType="floatType"** />  
 </**set**>  
 </**item**>  
  
 *<!-- Disabled state -->* <**item**>  
 <**set**>  
 <**objectAnimator  
 android:duration="0"  
 android:propertyName="translationZ"  
 android:valueTo="0dp"  
 android:valueType="floatType"** />  
 <**objectAnimator  
 android:duration="0"  
 android:propertyName="elevation"  
 android:valueTo="0dp"  
 android:valueType="floatType"** />  
 </**set**>  
 </**item**>  
  
</**selector**>